

Year 8

Week 1

GAME CONTROLLER PACKAGING

TASK	You are to are to design packaging ideas for a game controller of your choice.
INFORMATION NEEDED	You could include the following information within your packaging ideas: Title / name Use of logo Safety information Instructions for use Which machine is it for ? Recycling information
PROBLEMS TO SOLVE	How will your packaging hold and present the product? How will you make your packaging attractive? How do people get into your packaging? How does your packaging hold together / join. How does your packaging hang?
WHAT YOU NEED TO PRODUCE	Sketch ideas for your packaging and fully label the parts. Complete an evaluation, which explains which design is best and give 3 main reasons why?
EXTENSION WORK	Make a full size card model of your design. Decorate with colouring pencils / logos as appropriate.

If you have queries about this work or would like to send it to me to look at contact me at itaylor@bower-grove.kent.sch.uk